All Evil Night Download Exe



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About This Game

Halloween night.

From the city of Evilween, there are numerous reports of monsters flooding the streets, and requests for help. You are sent on a patrol car to check what happens. On the way, you fall under a rockfall and knock down something (an unidentified animal) that has suddenly ran out onto the road. When you come to your senses, you notice that something terrible is on the road, with which you have never met. It is something remotely similar to a man, hiding in the night. Without having the opportunity to go further, you decide to find out what it was.

You will visit gloomy forests, dark caves, a cemetery, go down into the crypts and meet the monsters from your nightmares.

Key features:

Old shooters style.
Mystical atmosphere.
13 levels.
4 bosses.
11 kinds of enemies.
Search for door keys, items and ammunition.
Choosing a difficulty level.

Title: All Evil Night

Genre: Action, Adventure, Indie

Developer:

Mikhail Ramanouski

Publisher:

Mikhail Ramanousk

Franchise: All Evil Night

Release Date: 1 May, 2017

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Minimum:

OS: Windows XP SP2+

Processor: 2 ghz

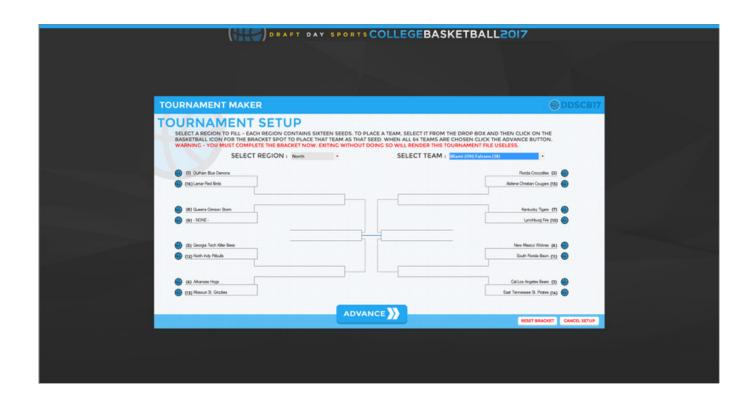
Memory: 2 GB RAM

Graphics: Graphics card: DX9

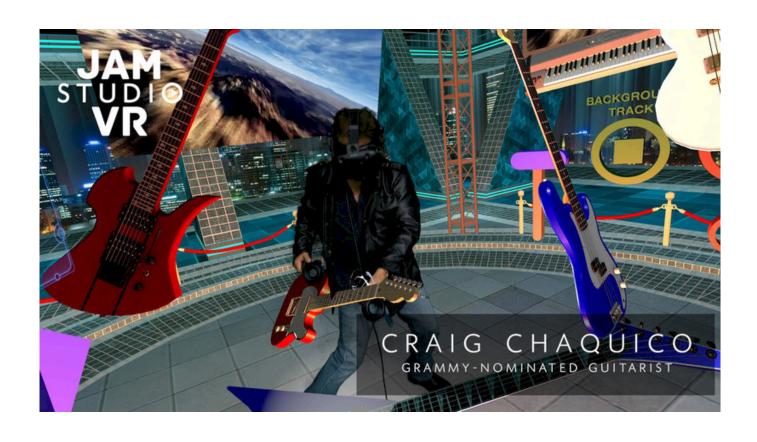
DirectX: Version 9.0

Storage: 800 MB available space

English







The Druid face does not appear in the game collector icon, therefore you cannot fill up your profile with these hot and salty memes. Cannot reccomend.. Let me start off this review by saying that this game has a lot of potential.

However, it is sorely lacking. It should have been developed more before being released.

Pros:

Nice art style, kinda like an old RPG.

Lots of freedom in what you do - sorta.

You can explore a lot.

Cons:

No instructions whatsoever, They tell you how to move around, but not where anything is, or how to do anything other than find the bartender. For God's sakes people, just put some signs up!

Quests are all the same. You literally find all the same quests in difficulties you can't choose.

It takes forever to get any money, especially in quests. This is compounded by the fact that you have to pay A LOT of taxes. I'd either remove the tax system, or make getting money much easier.

The 'romance' is flat, one-sided, and doesn't take any 'story' progression at all. Seriously, this game needs a lot more work before I'd buy it, even for eight dollars. Also, the movement is shoddy.

Overall, needs work. It's a neat idea for a game, but they went a bit overboard in terms of NOT THINKING about what they were doing. I returned the game for steam cash within two hours.

Sorry if this seemed like a bash on the developers. This could be a fantastic little game, but it's not nearly there yet. Consider that before you buy the game.

. This is the first time I write a review for a game because this was a big disappointment for me. If you are a Paradox fan like I've been, you will most likely be disappointed with this game.

I would like to start with the positive aspects first, as there aren't many.

POSITIVE:

+ Nice graphics

Now words needed tbh. The graphic is really pretty and miles better than their aging titles like CK2 and EU4.

+ Combat

The combat in the game is certainly deeper and more dynamic than CK, Victoria and EU (I'm not gonna add HOI because the combat there is completely different). You can choose the order of attack and battle tactics that will be more important than having just the numbers.

I believe when it comes to combat, they are on the right track. Hopefully, they will make it more like in "Dominions" where you can choose where your units should focus and so on. It would be a perfect combination.

NEGATIVE:

- Poor performance

This was affecting my game, but it has now been addressed with the 1.0.1 update although some people are still experiencing problems with the FPS.

- Terrible UI interface

Really terrible interface stuff missing in the menu's toolips, not enough info, terrible provinces & regions interface, polluted icons and so on. Popup windows with not enough information and so on... This alone deserves its own in-depth criticism and you can find a lot on YouTube.

- Left out features

Some features that they always had in their other titles are not in this game, for some reason. Things like a ship attachment button, auto-transport or moving your capital.

*Although I've read somewhere that auto-transport is in the game, but the interface is so bad that I don't even know how to get it enabled.

I don't even know what is their random excuse for the lack of change-capital and troops attachment features, oh wait, it is coming in the next update... because? choices.

- A new and deeper random mana system

Unfortunately this is part of the core of the game and most likely won't be getting removed in the future. It is really sad that they decided not only to copy it from EU4, but to expand it and make everything costs mana. Bribing? Mana, changing province policy? Mana, adding a policy? Mana.

Not only that, but to make things worse the system was terribly implemented. Some points are rarely used, like religion and even military. Everything else in the game costs oratory power (90% of all the actions that cost mana).

It is on a browser game level of mechanics for culture and religion. Get your mana points and convert everyone to your culture, religion and pop type.

- Gamey mechanics

The game has some terrible random gamey features that they just randomly decided to implement in the name of "balance", like not being able to ally countries that are not in the same power level and so on. Its almost like they are developing age of empires.

This mechanic is so bad that pretty much makes diplomacy an almost entirely useless feature. This wasn't always there, it was a decision made during their dev clash events and it completely killed the diplomatic aspect of the game. It is so bad that even a Total War game has better diplomacy than this and trust me, this is a shameful comparison.

- Trade & Resources

I've mixed opinions about this. It was a great idea to introduce resources, but it was terribly implemented. You can't select a country you want to trade with and then pick what they or you can or can not trade... no, that is not how it works, it is some confusing system based on province.

- Intentionally shallow

Religion doesn't do anything, apart from spending mana on a random bonus every few years and giving you happiness penalty for having people of different religions. But hey, you should have expected this as they said in the dev diaries that religion wouldn't play a big part... they were serious about that, as it plays no part in the game, at all. Funny enough, I've the impression that religion will eventually play a big part once it is nicely packaged in a DLC.

But that is not all... you thought religion was shallow? Wait until you see the building system. There are literally only 4 buildings you can construct... that its. Oh but don't you know Paradox? They flesh-out those features with time and DLC. Eh sorry? Both EU4, CK2, Stellaris and Victoria had a richer building system while this game has some pathetic 4 option.

All in all, I WOULD NOT RECOMMEND THIS GAME.

It is not worth \u20ac40.00, it has a terrible UI, it is extremely shallow and feels unfinished. Playing it at the moment is like playing a browser game like Travian or Vikings Clash of Clans.. Got this on a Sale \$2 Worth the 40min of gameplay.

Meant more for kids but simple shooting and walking around the level, no story. Fun one time around for price its worth the experince.

Arm swing locomotion, headset facing direction movement only, gun shooting gameplay arcross 3-4 maps.

. Great game for low price. I have 1, 2, 3, and 6 and finished them all and got over 100 hours of enjoyment for under \$10 for all 4 on sale. Warning for those like myself who bought it thinking it was a city builder. It's more of a puzzle game but still enjoyable. Very chaallenging if you want those 3 stars.

This game is awesome! play with friends at home with up to 3 keyboard players and 1 gamepad players, or change things around with 2 keyboard and 2 gamepad etc. unfortunately there is no online multiplayer): but its still fun to play alone, this game has a deathmatch mode and coop campaign, so you can cooperate with (and kill) your friends!

all up this is a great game to play alone and together - 8.5 out of 10. Fun nostalgic action with a little bit of adventure V exploration. Great value!. Good idea, and solidly implemented. Textures and sound could use some love, but dev has said continued work is coming. Worth the cheap price, especially as a relaxing way to demo VR to newcomers, but if you're looking for a well polished product I'd give it some more time.

https:\/\www.youtube.com\/watch?v=fq-xPjQ_zRc. Decent side-scroller for a couple hours of entertainment. It's a little too easy, though.. Very simple, very stupid but still... quite all right. For an hour or two. Recommended, if you have nothing better to do and if you like stupid, little games:). This game is everything it promises. A classy casino with traditional casino games, a VIP lounge, hotel rooms, poker tables, with more planned.

Pros

- -Realistic games, from periodically shuffling the deck in blackjack, to the betting ranges and free spins with a massive amount of lines to hit on within the slot machines, the games have a nice, realistic feel to them.
- -Population is currently rising, making this community driven game even more fun.
- -Awkward Dancing .

Cons

- -Currently, the variety for slots and machine games is limited. The devs DO, however, have intentions to implement more slot machine varieties as well as other games.
- -Some interface issues. Poker in particular has some issues which makes the game less smooth to play, such as all-in not showing the amount all-in'd for.

The devs are dedicated, and often hang out in the game talking to the players. I got to talk with one of the developers about the future of the game, and there's a couple of things to look forward to.

- The Event Room. The future of this room will hold random events, and potentially be used to play games not currently in the casino.
- Free to play access. While playing in development is fun, and will translate into in-casino rewards upon release, this game will eventually be free to play. You can hop on with some buddies and hit the virtual casino for a night.

This game is what it promises; A multiplayer casino with realistic games to play with friends.

- . Really really cool platforming puzzle game. I would give five thumbs up If my character hadn't been torn into pieces just now. If you have the guts to retry and retry and retry a level for the sake of finally beating it only to notice you did not get max star rank and need to retry faster, then this game is a good choice for you.
- Oh, and opposite to many other games on steam, the time leaderboards for each level are fair and not hacked to death. My game will no longer load. Unable to find an answer on any forum and Steam will not return it. I even tried a clean reinstall after an OS reinstall. Dont waste your money.

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